

SPECIAL RULES

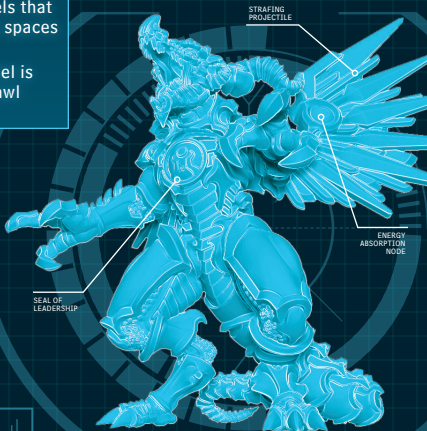
FLIGHT - This model can end its movement on impassable terrain and is immune to hazards except when colliding with them.

MOTIVATOR - Other allied models that begin their advance within two spaces of this model gain +1 SPD.

POWER SWELL - While this model is in play, allied Faction units' brawl attacks gain Power Gorge.

RASTABAN DRAKEN ARMADA / MONSTER

ALPHA



SPD

6

DEF

8



BRAWL

5 4

POWER GORGE - When this attack destroys an enemy model, you gain one additional Power Die.

BLAST

RNG 5 5 3

STRAFE - If this attack hits, choose an enemy unit or a building within two spaces of the target with a DEF equal to or less than the number of strikes rolled. The chosen model also suffers 1 damage point as a result of this attack. When determining the DEF of the chosen unit or building, add any bonuses to DEF against blast attacks, including cover.

POWER

5 4

HEALTH

11 10 9 8 7



2022 v1

SPECIAL RULES

FLIGHT - This model can end its movement on impassable terrain and is immune to hazards except when colliding with them.

POWER SINK - During each activation, the first time your opponent rolls Power Dice for an attack, you gain one Power Die.

SWIFT STRIKE - This model can make a blast or a brawl attack in addition to any other attack it makes during each of your Monster Activations.

TERRIFY - While adjacent to this model, enemy units cannot roll Boost Dice in their attacks.

RASTABAN

DRAKEN ARMADA / MONSTER

HYPER



SPD **7**

DEF **9**



BRAWL

7 **5**

POWER GORGE - When this attack destroys an enemy model, you gain one additional Power Die.

BLAST

RNG **5** **6** **4**

STRAFE - If this attack hits, choose an enemy unit or a building within two spaces of the target with a DEF equal to or less than the number of strikes rolled. The chosen model also suffers 1 damage point as a result of this attack. When determining the DEF of the chosen unit or building, add any bonuses to DEF against blast attacks, including cover.

POWER

8 **5**

POWER GORGE - See above.

HEALTH

6 5 4 3 2 1

