

FRIDAY EVENT SCHEDULE

9AM - 10AM	10AM - 11AM	11AM - 12PM	12PM - 1PM	1PM - 2PM	2PM - 3PM	3PM - 4PM	4PM - 5PM	5PM - 6PM	6PM - 7PM	7PM - 8PM	8PM - 9PM	9PM - 10PM	10PM - 11PM	11PM - 12AM	12AM - 1AM
GAMING HALL															
PRIVATEER PRESS STORE															
GAMING HALL															
IRON ARENA															
OPEN P3 STUDIO Q&A															
WARMACHINE/HORDES - MASTER PRELIMINARIES															
IRON GAUNTLET QUALIFIER - PRELIMINARIES															
BODGERTHON															
IKRPG INTRO ADVENTURE															
IKRPG INTRO ADVENTURE															
FORMULA P3 GRANDMASTER PAINTING COMPETITION OPEN SUBMISSION															
STAGE AREA															
WAR STORIES: THE ORIGIN OF WARMACHINE															
STAFF PANEL															
IRON PAINTER SHOWDOWN AND IK TRIVIA CHALLENGE															
SEMINAR ROOM 1															
ARMY PAINTING FOUNDRY															
INTRO TO TWO-BRUSH BLENDING															
FEMME FATALES															
TRUE METALLIC TECHNIQUE															
PAINTING UNCLASSIFIED															
COLOR THEORY IN MINIATURE															
MINIATURE PHOTOGRAPHY															
TRADITIONAL ORGANIC MINIATURE SCULPTING															
SEMINAR ROOM 2															
STATE OF THE FACTIONS															
DECIPHERING THE CONVERGENCE															
CONCEPT TO BOOK: A MODEL'S JOURNEY PANEL & WORKSHOP															
CONCEPT TO TABLE: HIGH COMMAND															
TOURING THE IRON KINGDOMS															
IKRPG: GM'ING AND ADVENTURE BUILDING															
JOURNEY TO SKULL ISLAND															
CONCEPT TO TABLE: LEVEL 7 (OMEGA PROTOCOL)															
EVENT ROOM 1															
LEVEL 7 (ESCAPE): BELLY OF THE BEAST															

SATURDAY EVENT SCHEDULE

9AM - 10AM	10AM - 11AM	11AM - 12PM	12PM - 1PM	1PM - 2PM	2PM - 3PM	3PM - 4PM	4PM - 5PM	5PM - 6PM	6PM - 7PM	7PM - 8PM	8PM - 9PM	9PM - 10PM	10PM - 11PM	11PM - 12AM	12AM - 1AM
GAMING HALL															
PRIVATEER PRESS STORE															
GAMING HALL															
IRON ARENA															
OPEN P3 STUDIO Q&A															
WARMACHINE/HORDES - HARDCORE PRELIMINARIES															
WARMACHINE/HORDES - HARDCORE FINALS															
WARMACHINE/HORDES - WHO'S THE BOSS?															
WARMACHINE/HORDES - SPEEDMACHINE															
BODGERTHON															
IKRPG INTRO ADVENTURE															
IKRPG INTRO ADVENTURE															
FORMULA P3 GRANDMASTER PAINTING COMPETITION OPEN SUBMISSION															
STAGE AREA															
SEMINAR ROOM 1															
LIVE TERRAIN TUTORIAL															
FEMME FATALES															
TRUE METALLIC TECHNIQUE															
DIGITAL SCULPTING & 3D PRINTING															
PAINTING UNCLASSIFIED															
COLOR THEORY IN MINIATURE															
ARMY PAINTING FOUNDRY															
INTRO TO TWO-BRUSH BLENDING															
SEMINAR ROOM 2															
CONCEPT TO TABLE: HIGH COMMAND															
TOURING THE IRON KINGDOMS															
JOURNEY TO SKULL ISLAND															
CONCEPT TO BOOK: A MODEL'S JOURNEY PANEL & WORKSHOP															
IKRPG: KINGS, NATIONS, AND GODS															
GENESIS OF THE CONVERGENCE															
IKRPG: GM'ING AND ADVENTURE BUILDING															
STATE OF THE FACTIONS															
CONCEPT TO TABLE: LEVEL 7 (OMEGA PROTOCOL)															
EVENT ROOM 1															
LEVEL 7 (ESCAPE): BELLY OF THE BEAST															

SUNDAY EVENT SCHEDULE

9AM - 10AM	10AM - 11AM	11AM - 12PM	12PM - 1PM	1PM - 2PM	2PM - 3PM	3PM - 4PM	4PM - 5PM	5PM - 6PM	6PM - 7PM	7PM - 8PM
GAMING HALL										
PRIVATEER PRESS STORE										
GAMING HALL										
IRON ARENA										
OPEN P3 STUDIO Q&A										
WARMACHINE/HORDES - 3 COMMANDERS TEAM TOURNAMENT										
IRON GAUNTLET QUALIFIER										
BODGERTHON										
IKRPG INTRO ADVENTURE										
FORMULA P3 GRANDMASTER PAINTING COMPETITIONS OPEN SUBMISSION										
STAGE AREA										
IRON GAUNTLET QUALIFIER LIVE STREAM										
COSTUME CONTEST										
CLOSING CEREMONIES										
SEMINAR ROOM 1										
MINIATURE PHOTOGRAPHY										
INTRO TO TWO-BRUSH BLENDING										
ARMY PAINTING FOUNDRY										
COLOR THEORY IN MINIATURE										
TRADITIONAL HARD LINE MINIATURE SCULPTING										
SEMINAR ROOM 2										
STATE OF THE FACTIONS										
TOURING THE IRON KINGDOMS										
DECIPHERING THE CONVERGENCE										
IKRPG: KINGS, NATIONS, AND GODS										

