



2014 FRIDAY EVENT SCHEDULE



AREA	9AM - 10AM	10AM - 11AM	11AM - 12PM	12PM - 1PM	1PM - 2PM	2PM - 3PM	3PM - 4PM	4PM - 5PM	5PM - 6PM	6PM - 7PM	7PM - 8PM	8PM - 9PM	9PM - 10PM	10PM - 11PM	11PM - 12AM	12AM - 1AM	1AM - 2AM	2AM - 3AM	
	Iron Arena																		
Gaming Hall 1	WM/H - Unbound Exhibition																		
	Longest Night			Longest Night			Longest Night			Bodgerthon									
Gaming Hall 2	WM/H - Spell Draft												WM/H - Team Tournament						
	WM/H - Masters Qualifier																		
High Command	High Command: Invasion of Sul																		
P3 Studio Hobby Lounge	Open P3 Studio Q&A																		
	Formula P3 Grandmaster Painting Competition Open Submission																		
Seminar 1	Army Painting Foundry	Weathering Technique	Highs and Lows	Contrast in Miniature Painting	Basecoat, Wash... Then What?	Intro to Two-Brush Blending	Use of Inks	Beginner Terrain Tutorial	Traditional Miniature Sculpting										
Seminar 2	Personality Profiles	Concept to Table: Board Games	The Power of Playtest		Tabletop to Desktop: WARMACHINE Tactics	Touring the Iron Kingdoms	Concept to Canvas: The Concept Art of Privateer Press	Skull Island Writing Process	LEVEL 7: The Story Thus Far										
Store	Privateer Press Store																		
Stage													Staff Panel	War Stories: WARMACHINE Tactics	Iron Painter Showdown and IK Trivia Challenge				

REGISTRATION

KEY

- Open Play
- WARMACHINE/HORDES EVENT
- BOARD/CARD GAME EVENT
- IKRPG EVENT
- HOBBY EVENT
- CLASS/PANEL



2014 SATURDAY EVENT SCHEDULE



AREA	6AM - 7AM	7AM - 8AM	8AM - 9AM	9AM - 10AM	10AM - 11AM	11AM - 12PM	12PM - 1PM	1PM - 2PM	2PM - 3PM	3PM - 4PM	4PM - 5PM	5PM - 6PM	6PM - 7PM	7PM - 8PM	8PM - 9PM	9PM - 10PM	10PM - 11PM	11PM - 12AM						
	Iron Arena																							
Gaming Hall 1				WM/H – Masters Finals																				
						Longest Night			Longest Night		Longest Night			Bodgerthon										
									Operation Crucible: LEVEL 7 [OMEGA PROTOCOL] Live Event															
Gaming Hall 2	WM/H – Team Tournament			WM/H – Who's the Boss?											WM/H – Token Aggression									
				WM/H – Hardcore																				
High Command									High Command: Invasion of Sul															
P3 Studio Hobby Lounge				Open P3 Studio Q&A																				
				Formula P3 Grandmaster Painting Competition Open Submission																				
Seminar 1				Intro to Two-Brush Blending	Advanced Terrain Tutorial	Accessories for Conversions	Contrast in Miniature Painting	Digital Sculpting & 3D Printing	Basecoat, Wash... Then What?	Highs and Lows	Use of Inks	Weathering Technique	Beginner Terrain Tutorial											
Seminar 2				Tabletop to Desktop: WARMACHINE Tactics	Touring the Iron Kingdoms	Skull Island Writing Process	The Power of Playtest		IKRPG: Unleashed	Concept to Table: Board Games	Concept to Canvas: The Concept Art of Privateer Press	Personality Profiles	LEVEL 7: The Story Thus Far											
Store	Privateer Press Store																							

KEY

- OPEN PLAY
- WARMACHINE/HORDES EVENT
- BOARD/CARD GAME EVENT
- IKRPG EVENT
- HOBBY EVENT
- CLASS/PANEL



2014 SUNDAY EVENT SCHEDULE



AREA	2AM - 3AM	3AM - 4AM	4AM - 5AM	5AM - 6AM	6AM - 7AM	7AM - 8AM	8AM - 9AM	9AM - 10AM	10AM - 11AM	11AM - 12PM	12PM - 1PM	1PM - 2PM	2PM - 3PM	3PM - 4PM	4PM - 5PM	5PM - 6PM	6PM - 7PM	7PM - 8PM						
	Iron Arena																							
Gaming Hall 1											WM/H – Iron Gauntlet													
											Bodgerthon	Longest Night		Longest Night		Operation Crucible: LEVEL 7 [OMEGA PROTOCOL] Live Event		Longest Night						
Gaming Hall 2	WM/H – Token Aggression										WM/H – Commander's Crucible													
											WM/H – Blood, Sweat & Tiers													
											WM/H – Speedmachine													
High Command											Iron Gauntlet Live Stream Observation Deck													
P3 Studio Hobby Lounge											Open P3 Studio Q&A													
											Formula P3 Grandmaster Painting Competition Open Submission													
Seminar 1											Basecoat, Wash... Then What?	Advanced Terrain Tutorial	Weathering Technique	Use of Inks	Highs and Lows	Beginner Terrain Tutorial								
Seminar 2											Personality Profiles	Touring the Iron Kingdoms	Concept to Table: Board Games	IKRPG: Unleashed										
Store											Privateer Press Store													
Stage																		Costume Contest	Closing Ceremonies					

KEY

- OPEN PLAY
- WARMACHINE/HORDES EVENT
- BOARD/CARD GAME EVENT
- IKRPG EVENT
- HOBBY EVENT
- CLASS/PANEL